

JENS VETTER

interactive and performative works

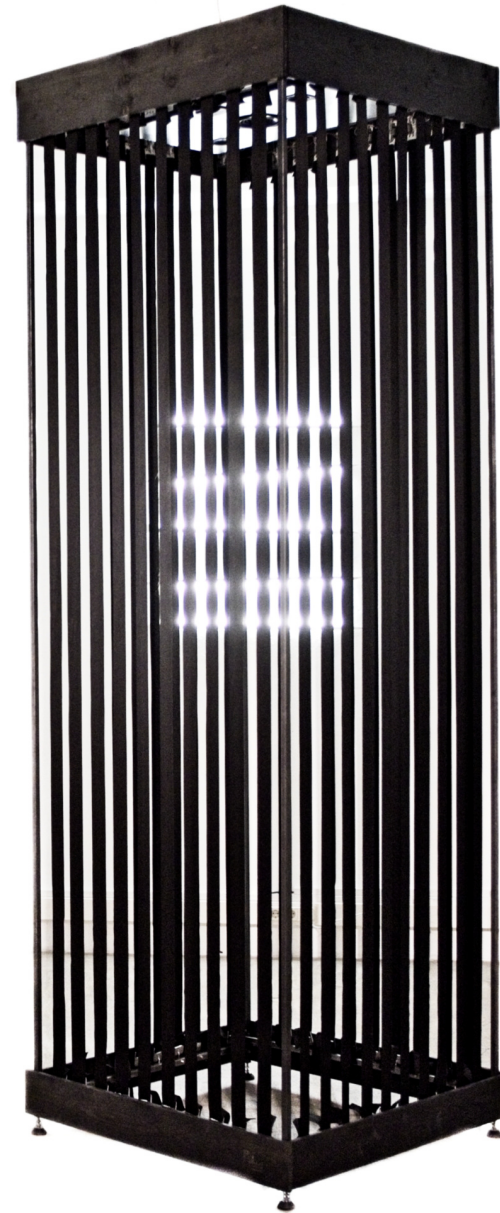
2026

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interactive art

Spannung

interactive sound installation, 2026



Spannung, view of the installation, Vienna/ Austria 2026



Spannung, Medienwerkstatt Wien 2026

Spannung is an interactive sound installation, that explores tension as a resonant system between human interaction and generative sonic feedback. Thereby understood as a musical instrument, tension is less a tool than a space of relationship. It does not create harmony in the classical sense, but rather a web of influences – a collective sound field that is constantly rearranging itself.

The installation is a 3.20 meter structure consisting of tightly stretched fabric belts, that can be used to trigger and modulate the integrated sound generation. The sounds are generated with SuperCollider on a Bela board and are played back from embedded speakers.

link: jensvetter.de/spannung



Spannung, Performance Oneka von Schrader, Medienwerkstatt Wien 2026



Spannung, Medienwerkstatt Wien 2026

Atlas

interactive sound object, 2025



Atlas, detail view of the steering wheel, Vienna/ Austria 2025



Atlas, Vienna/ Austria 2025



Atlas, installation at Xian, Vienna/ Austria 2025

Atlas is an interactive sound object that uses a steering wheel to navigate through pre-recorded sound scapes. The name Atlas is inspired from cartography as the science of making geographic maps, but translates the geographic surface into a sonic landscape, where the device can be used to explore the sounds and the recordings as cartographic material. Thereby the speed of the interaction, e.g. the turning of the wheel, affects the navigation through the sonic material which is pitched up and down accordingly.

Atlas uses the steering wheel for interaction as well as build-in speakers for sound output. Atlas is navigating through a pre-recorded sound scape derived from paper and cardboard as material and the manual interaction with it.

link: jensvetter.de/atlas



Ratter

interactive sound object, 2025



Ratter, Vienna/ Austria 2025



Ratter is an interactive sound object that uses a belt system and a moveable metal stick to excite metal rods. The interface is inspired by using wooden sticks as a child to clatter across metal fences in order to generate sound.

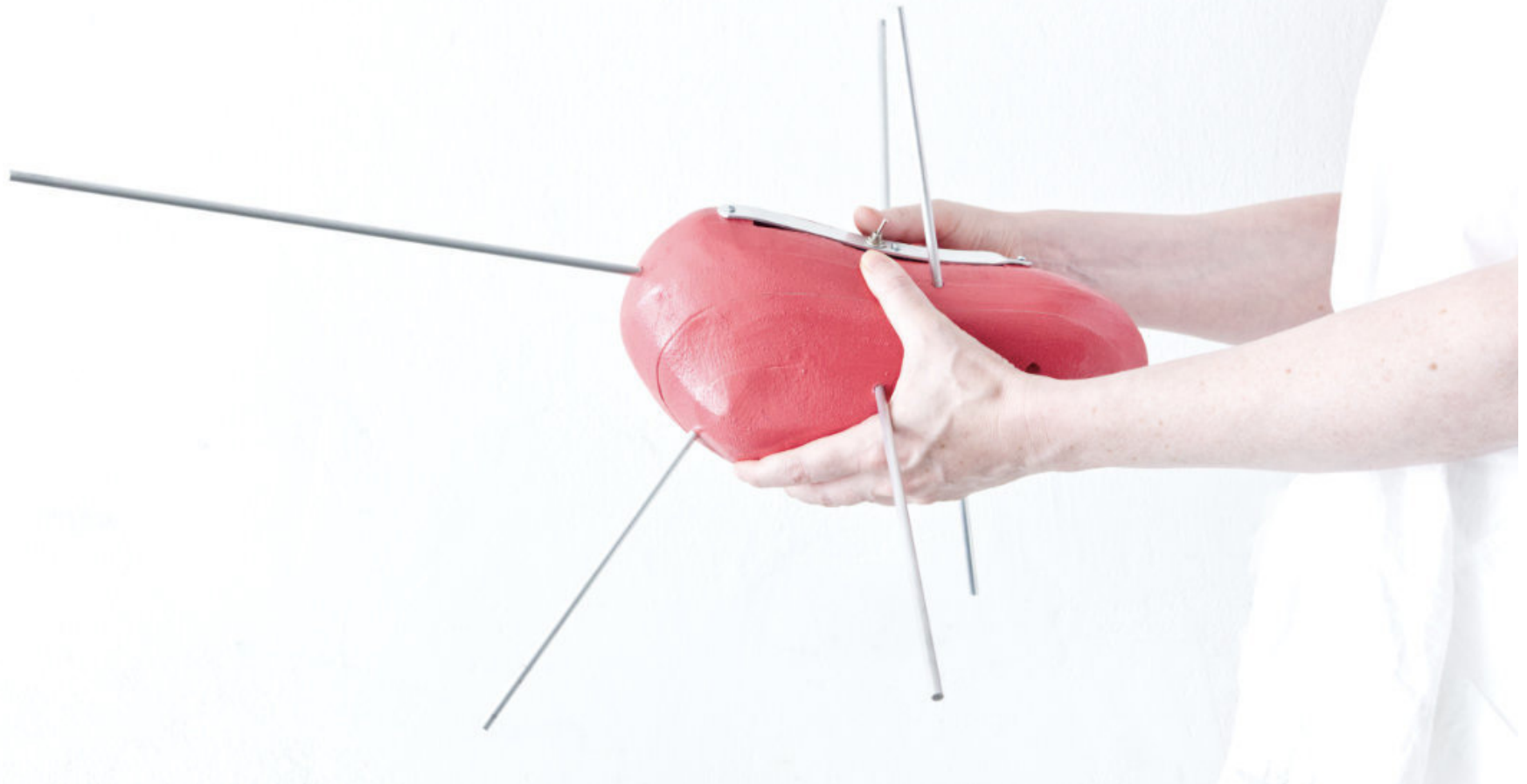
link: jensvetter.de/ratter



Ratter, exhibition view at Xian, Vienna/ Austria 2025

Hunger

interactive sound objects, 2023



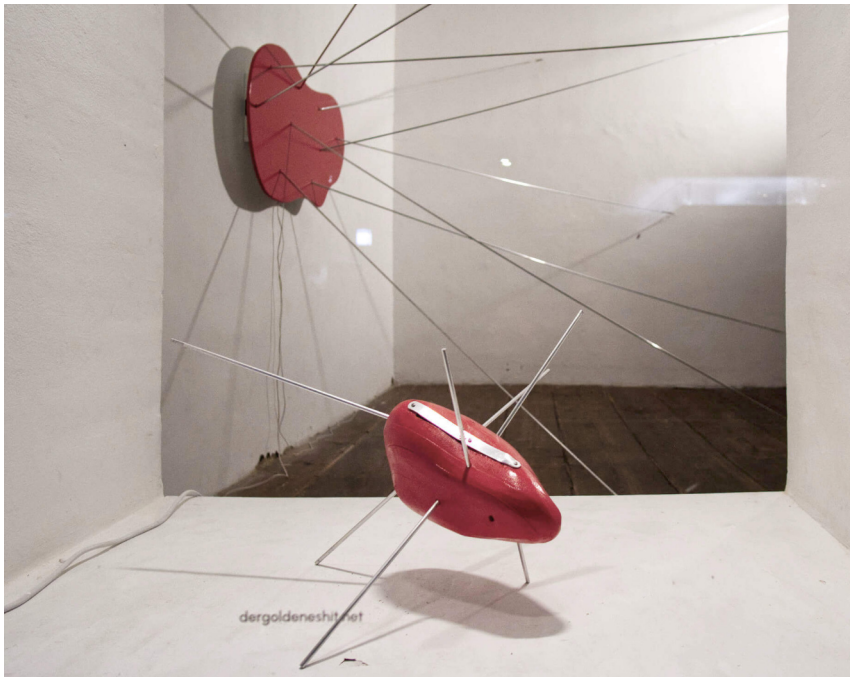
Hunger satellite, Vienna/ Austria 2022



Hunger is a series of interactive sound objects that create rhythmic sounds through touch and tilt. The objects can be played like musical instruments, whereby their large sculptural form and metal spikes evade the use as performative musical devices.

Both sound objects embed touch interaction as well as speakers and sound output. The sounds are generated through real-time sound synthesis on the embedded micro controllers.

link: jensvetter.de/hunger



Hunger installation at Der Goldene Shit, Vienna/ Austria 2022

Gratulation

interactive sound object, 2019



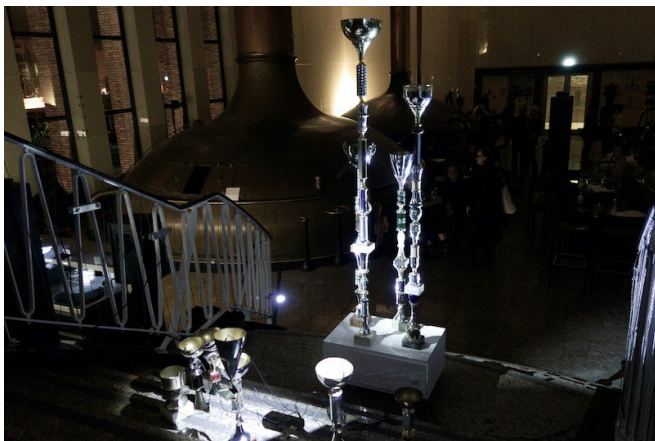
Gratulation, interactive sound installation, Linz/ Austria, 2019 © photo Martin Bilinovac

Gratulation is an interactive sound-sculpture, that discusses rituals like victory, awards, honors. The oversized trophies generates a single pitched sound when touched. When the sound fades, pre-recorded applause is played back.

link: jensvetter.de/gratulation



Gratulation prototype, Linz/ Austria, 2019



Gratulation performance at Kosmetiksalon Babette Berlin, 2019



Gratulation live at Kunsttankstelle Linz/ Austria, 2019

Kabelsalat

interactive sound object, 2019





Kabelsalat, video still, Linz/ Austria, 2019

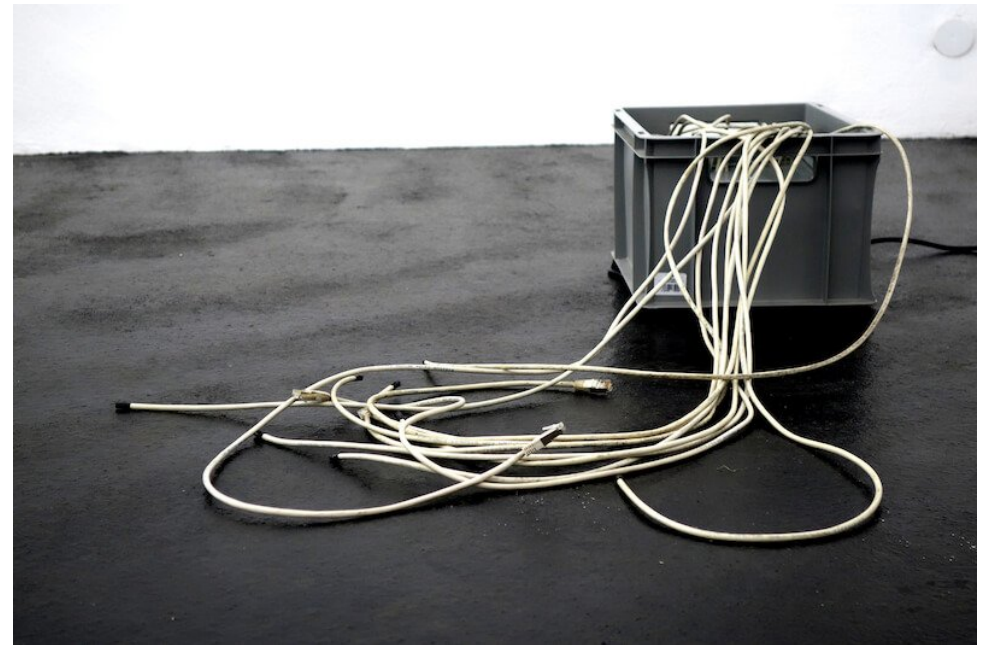
Kabelsalat is an interactive sound-sculpture. Old network cables are revived as a musical interface. By touching and pressing the cables electronic sounds can be generated - like a Low-Fi-Theremin.

Commissioned by qujOchÖ for Linzbased #3: Verena Kroupa & Jens Vetter.

link: [jensvetter. /kabelsalat](https://www.jensvetter.at/kabelsalat)



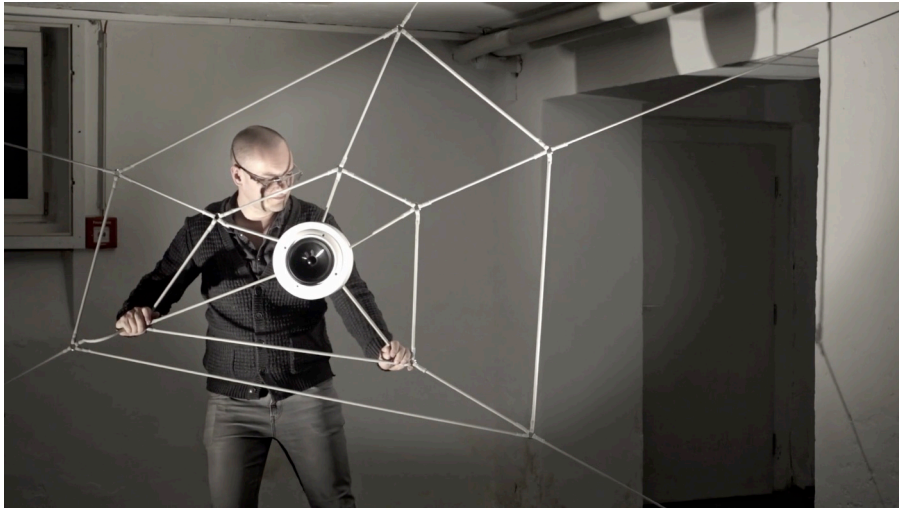
Kabelsalat, Linz/ Austria, 2019



Netz 2.0

interactive sound object, 2018





Netz 2.0 at Lab30 Festival, Augsburg/ Germany, 2018

Netz 2.0 is an interactive sound installation based on stretching strings. The installation generates sounds according to the amount of stretching. The installation is informed by natural structures and comments on the ubiquity of technological presences.

link: jensvetter.de/netz

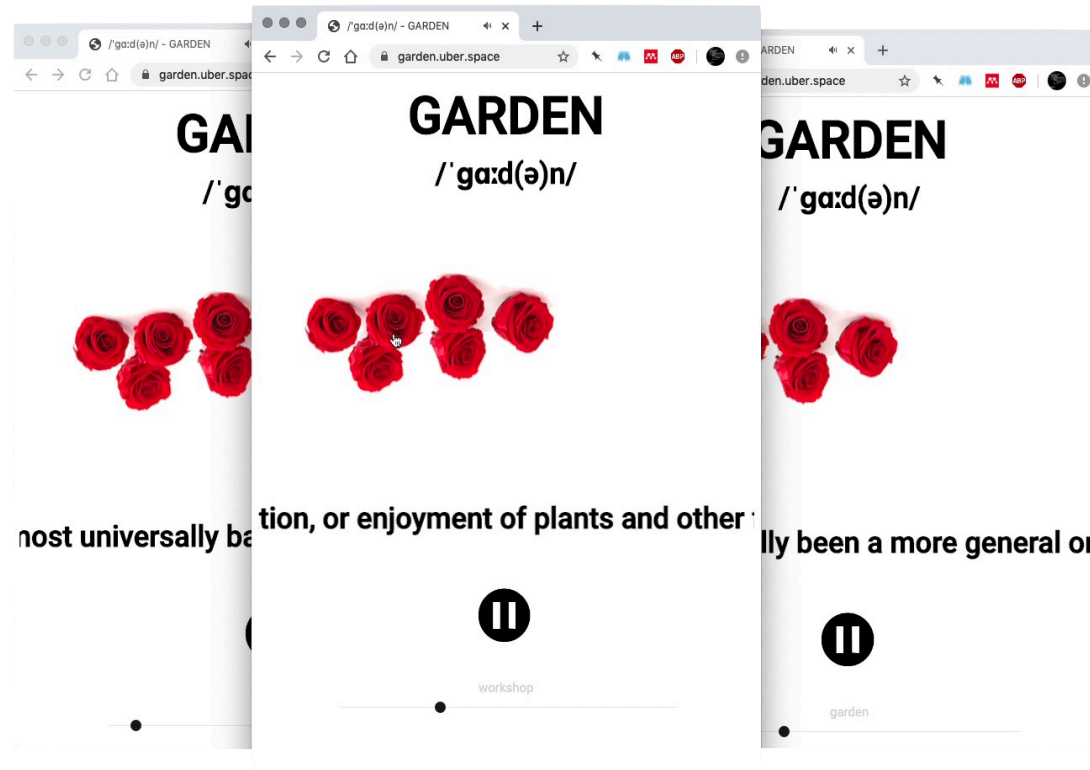


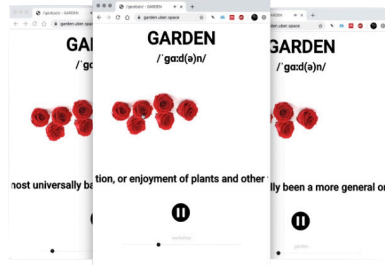
Netz 2.0 at Klangmanifeste Lindabrunn, 2022



Netz 2.0 at AFC London, 2018

/'ga:d(ə)n/ - Garden
interactive sound website, 2020

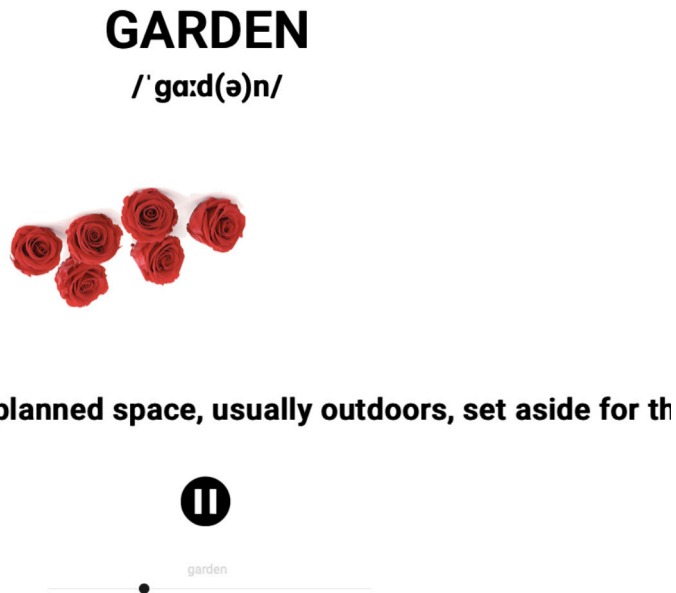




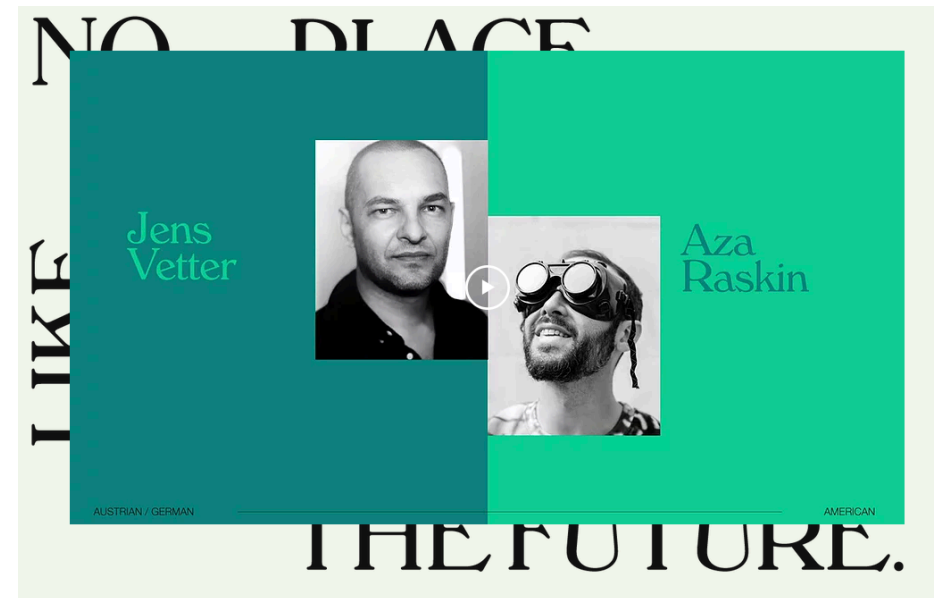
screenshot Garden, multiple tabs open.

/'gɑ:d(ə)n/ - Garden is a place to collaborate and listen to acoustic spheres in a virtual environment. It is also an abstract interactive music composition tool. The project is an artistic interpretation of make.space as multifunctional and generative social platform that can be used for collaboration, cooperation and communication. The substrate of the platform has been infused with Aza Raskin and Jens Vetter for the international online art exhibition project No-Place like the Future.

link and video: jensvetter.de/garden



screenshot Garden, start screen, 2020



Jens Vetter and Aza Raskin during the online presentation, 2020

Eins nach dem anderen.

algorithmic sound installation, 2015





Eins nach dem Anderen. is a sound installation that tells an experimental autobiographic story through randomly generated sonic events: on the display a temperature value is displayed below the names of five cities. The temperature changes randomly. Its value affects the generation of the synthetic sounds. For each city a Kapitel is generated, according to the temperature values. The sound generation loops endlessly.

link: jensvetter.de/eins-nach-dem-anderen



installation view, Memphis, Linz, 2015



installation view, Memphis, Linz, 2015

Rhabarbar

sound installation, 2012



sound installation, 2012

Rhabarber is a sound installation with a found object. It is inspired by memories to primary school lessons, when pupils were trying to disturb the teacher by mumbling the word "rhabarber". The object features a LED light section that imitates a speaking mouth when the sound is played back.

link: jensvetter.de/rhabarber



installation view, RAUMinBETRIEB, Halle, 2012



installation view, RAUMinBETRIEB, Halle, 2012

concerts/ performances

Jens Vetter

live performances 2007 - 2025



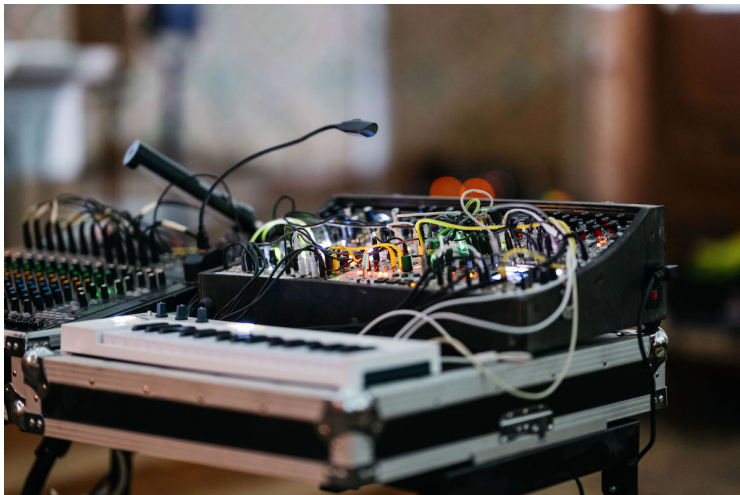
Jens Vetter live at Echoes around me III, photo by Markus Gradwohl, 2020



logo by Nina Engeln, 2013

With a focus on electronic and experimental music, **Jens Vetter** blends live-electronics with synth-driven club music and sound art. He considers sound to be a medium that enables physical connections and playful experimentation with technology. On stage he performs improvised compositions, generating sonic material in real time, manipulating sequences live, layering textures, and responding spontaneously. He has strong roots in the techno and club culture, enriched by experimental sound art and interactive media art practices. His performances often engage with novel interfaces, such as the live-coding platform Welle or tangible musical interfaces, and challenge standard audience expectations.

more: jensvetter.de/solo



Instruments + live at Holy Hydra © photo by Fabian Erblehner 2020



Homo Restis

costume sound performance
with Sarah Leimcke, 2016





Homo Restis © photos by Swen Rudolph

Homo Restis is a sound costume performance: moving in public spaces like marionettes and attaching strings to walls, street signs and other people. The performance is a collaboration between Jens Vetter and Sarah Leimcke. Homo Restis was first shown at Ars Electronica Linz 2016 after which the project wandered a long way through multiple cities including Dresden, Görlitz and Trbovlje. The sound is created by a system of eleven independent sound modules based on string interaction, which was developed by Jens Vetter. The system is mobile, wirelessly interconnected and able to generate and playback real-time sonic patterns based on pulling the strings. Sarah Leimcke designed and handcrafted the costumes. Both are wearing the costumes during the performances.

more: jensvetter.de/homo-restis



Homo Restis at Kunstzug Dresden, photo by Elisa Unger.



Homo Restis at Kunstzug Dresden, photo by Elisa Unger, 2016

Inkognito

costume sound performance
with Sarah Leimcke, 2010



Inkognito, photo by Swen Rudolph, 2010

Inkognito is a costume sound performance by Jens Vetter and Sarah Leimcke. The costumes include embedded wearable sound devices, that react to body movements and approximation to the surrounding.

more: jensvetter.de/inkognito



Inkognito © Swen Rudolph



Inkognito live at Erscheinungen Bautzen.



Inkognito sound objects, 2010

Vetter_Huber

performance music group 2016-2020





Vetter_Huber live © photo by Elisa Unger

Vetter_Huber (2016-2020) was an algorithmic proto-techno duo with Patrik Huber and Jens Vetter. For this project, Jens Vetter developed a custom music software based on SuperCollider, which generated all sounds in real-time on stage. A separate computer keyboard was used as input device to launch various patterns and play melodies on the numpad.

more: jensvetter.de/vetter_huber



Vetter_Huber, photo by Robert Maybach + Dimitrios Vellis



Album Eskalation im Paradies 2019 © Elisa Unger

CV

CV

Jens Vetter

Jens Vetter (born 1980) is a German media artist, musician, and researcher exploring the intersection of sound, art, and technology. A graduate of the Interface Cultures program in Linz, he holds a PhD in Tangible Musical Interaction. His work focuses on interactive sound objects and installations, live electronic performance, and accessible musical interfaces, often translating everyday gestures into sonic experiences. Combining art, research, and design, he investigates how physical and digital systems shape musical perception and aims to make technology more tangible, playful, and inclusive.

His work has been presented internationally at festivals such as Ars Electronica, MUTEK SF, Lab30, and Speculum Artium.

Jens Vetter
Pfeilgasse 29/11
1080 Vienna, Austria

post@jensvetter.de
<https://jensvetter.de>



self-portrait, 2025

selected performances + talks

2026 performance at Signal Zirkus, Vienna
2025 performance at Sonic Territories Festival Vienna
2025 concert at Semmelweislinik Vienna
2024 AVBRUCH Holy Hydra Kulturhauptstadt Salzkammergut
2023 performance at Radical Hauptplatz Linz
2022 Klangmanifeste, Lindabrunn
2021 Sciencecity Linz
2020 Talk at XXX_abilities conference Linz
2020 WELLE at NIME 2020, UK
2020 Concert Jens Vetter, Holy Hydra, Linz
2019 Performance, Talk at TedxLinz
2019 Concert at Short Film Festival, Linz
2018 Medialab Prado, Madrid
2018 Festspielhaus Hellerau, Dresden
2017 MS SISSI, Spotter Trip
2017 Stadtwerkstatt Linz
2017 Raumschiff, Linz
2016 Ars Electronica Nightline "Radical Atoms"
2016 C.Rockefeller Center for Arts Dresden
2016 Speculum Artium, Slovenia
2016 BestOff Kunstuniversität Linz
2015 DAVE Festival Dresden
2015 Kiblix Festival, Slowenien
2015 Ars Electronica "Post-City"
2015 Vapaan Taiteen, Helsinki
2014 Urban Spree, Berlin
2014 Sektor Evolution, Dresden
2012 Kunsthaus Dresden
2012 HBK Baunschweig
2012 Schmalspurfilmtage, Riesa e.V., Dresden
2011 CRACK Festival Rom
2010 erscheinungen010, Bautzen
2009 Mozartplatz, Salzburg
2009 Transnaturale Boxberg
2009 Tonlagen Festival, Festspielhaus Hellerau
2009 La Plage des Six Pompes, Schweiz
2009 MS Stubnitz, Hamburg
2009 Meisterschülerausstellung, Oktogon, Dresden
2008 ADM, Amsterdam
2008 Trans-Yapit Festival Istanbul
2007 Ostrale '07 Zentrum für zeitgenössische Kunst, Dresden

exhibitions

2026 Medienwerkstatt Wien, AT
2025 Xian, Vienna, AT
2022 Der Goldene Shit, Vienna, AT
2022 Klangmanifeste, Lindabrunn, AT
2020 No-Place Like the Future, Open Austria, San Francisco, US
2020 Klangmarkierung Tresor, Ars Electronica, Linz, AT
2019 BestOff, University of Art & Design Linz, AT
2019 Kindl Brauerei, Kosmetiksalon Babette, Berlin, DE
2019 MUTEK San Francisco, USA
2019 Kulturtankstelle, Linz, AT
2018 Lab30 Festival, Augsburg, DE
2018 Digital Design Week London/ ACF London, UK
2016 Back to the Future - BB15, Linz, AT
2016 Radical Atoms - Ars Electronica, Linz, AT
2016 Kunstzug Dresden-Breslau HfBK Dresden, DE
2016 Speculum Artium, Trbovlje, SI
2015 Kilbix Festival, Maribor, SI
2015 Memphis Gallery, Linz, AT
2012 RAUMinBETRIEB, Halle, DE

grants, fundings

2022 I-Portunus Travel Grant for Phonos, Barcelona, ES
2022 Exhibition Funding Bezirksvertretung Wien Ottakring
2019 DOC funding/ Austrian Academy of Sciences, Vienna, AT
2018 SIGCHI Student Travel Grant
2016 Leistungsstipendium by the University of Art Linz, AT
2015 Travel Grant University of Arts Linz

residency

2022 ESPORA Artist Residency at Phonos, Barcelona, ES
2022 Der Goldene Shit, Vienna, AT
2015 Computer Music Studio at Anton Bruckner University Linz, AT

jensvetter.de